

# LIFE OF MONTY

#20

MAY 6, 1982 - 80G, 80LE, 81AS - 50¢

This issue of LIFE OF MONTY begins, not with a fanfare of hope and glory, but under a shroud of controversy. Yes, this could very well be the last issue of LIFE OF MONTY that comes out. Does this mean that I'm folding?

Fat chance. I am thinking of changing the name, however, insofar as the LOM title has caused nothing but trouble since it was first used. A history of problems:

September, 1980: The first "new" LOM comes out - 4 pages, each printed on one side of the paper, at a cost of 7¢ a page, plus 15¢ postage (remember when?) per issue. I don't think I gave away more than 10.

Six months later: the first Diplomacy game STILL hadn't filled! John Daly, head of the Orphan Service (along with Dick Martin and Jack Brawner, gubbers of RETALIATION and the now defunct FLYING DUTCHMAN), "forgot" that he had promised to let me have 2 of the HAVOC orphans (no, I did NOT just say that John did it on purpose) - you're forgiven, John - after all, you were one of the first to sign up for a game here - at a time when orphans were hard to come by.

April 1981 - The Byrne/Martin Challenge begins, only to end after one season after an orders dispute between me and Kathy Byrne. I haven't thrown away an order since then....

July 1981 - ORIGINS. Don't remind me! The car is STILL out of alignment, and I lose control every time I hit a bump. And Don Greenwood wonders why I didn't give it a good review (although it was nice to see a full AM contingent at the con - AM might scrape up enough \$\$ to send one or two staffers to the next PACIFICON, since their policy says that they'll try to send 2 staffers to any con lower than ORIGINS that guarantees 3000 people, but I wouldn't mind if no staffers show up - just as long as the new releases show up!).

Now.....let's see what has happened to the games still running: DIPLOMACY (1980G, 1980LE, 1981AS): When I started out, I made almost no mistakes. Now, I'm lucky if even ONE of the games has no mistakes! (In issue 18, there were complaints about ~~EVERY~~ game!) In issue 19, everything was perfect - except that I left a line off of 1980LE's report while retyping everything, so four of Turkey's units were left off. (The SC chart and everything else took these four units into consideration, though.) These games are still running strong.

SECOND CHANCE DIPLOMACY (1981Prb21): The trouble here is that more players are leaving than playing! It's still running, though. (Back up to 6 players)

THIRD REICH: It started with 5 players, but regressed to 3, which is not a good number for PBM 3R, especially the 1939 scenario. I had to fold this one a while back.

SOURCE OF THE NILE: This game had also regressed to a small number. This, along with a tight schedule, forced me to fold it.

EMPIRES OF THE MIDDLE AGES: This will surprise a bunch of people. It seems that Larry Reagan never got (or never read) the changes after February's moves, so he wrote his March orders under the impression that he had a strong leader instead of the weak one he actually had.

For a limited time only... PAGE 1  
(coming soon: PAGE 2)

Things have now gotten to the point where everything is confused. I can't continue as is, because it wouldn't be fair to Larry. I can't go back and replay the turn, because it wouldn't be fair to the other players. Besides all that, Lee McConnell resigned, leaving four players. In all fairness (and besides, I'd never be able to GM this game very well with the schedule I have from April to June), I've decided to fold this one up as well. Sorry, guys, but at least you didn't lose any game fees.....

**KINGMAKER:** Things were going well - until Larry Reagan found two glitches in my house rules. First of all, I didn't make it clear that Basic Combat would be used (but with the Nobles/Killed Table in play), so Larry thought that "Advanced Ransom/Execution" was in play. ALSO, I can't find anywhere where I mentioned what variant cards were in play, and Larry was surprised with a Treachery card. I'm going to ask the players what they want to do: (1) abandon the game; (2) abandon this game and start a new one (if and when a fifth player shows up); (3) continue play as is (although Larry expressed disinterest in continuing and his departure would cause an automatic fold, since KINGMAKER just can't be played well with only three players).

**SPIES!**: Some people have complained that I shouldn't be starting a new game until the other games are cleared up. SPIES! is one of the easier games to GM. HOWEVER, with only four players, the Britain/Russia player has much too great of an advantage, especially with the Event Tiles, plus the fact that their secrets are virtually "free" to unite of the other country (provided other spies don't get there first). I've decided to postpone the start until a fifth player shows up.

**BLACK BOX:** Just not enough interest.

**GUEST GMs:** I've had an offer from John Michalski - see below.

(Also from 3 others)

-DIPLOMACY-DIPLOMACY-DIPLOMACY-DIPLOMACY-DIPLOMACY-DIPLOMACY-DIPLOMACY-DIPLOMACY-DI

Those revised Leeder Poll results came from RUNESTONE #342. These include a number of corrections due to arithmetic errors, plus the removal of a ballot which included a zero vote for Mark Borch in the GM poll. I still think that the GM poll represents more than GMing ability - let's face it; I am NOT a better GM than Marion Bates and Tony Watson. Speaking of which, it's just about time for the 1982 Leeder/RUNESTONE poll! There are two separate polls; one for 'zines and one for GMs. For each poll, list those 'zines/GMs you are familiar with - IN ALPHABETICAL ORDER - and give each a numerical rating from zero (lowest of the low - you wouldn't read it if you pubbed it!) to ten (you'd steal drugs to sell for the money to sub to this 'zine if you had to). Send those ballots to - note this is a COA - John Leeder, 605 15th Street NW, Calgary, Alberta T2E 1N9, CANADA. Remember, international law requires that mail from the USA to Canada must have the numerical amount on the stamp(s) (i.e. no A, B, or C stamps, nor the 1981 Xmas issue stamps).

Speaking of stamps (reminds me of the "Howard Cosell, Speaking of Sports" radio program every weeknight), the 1982 issue of STAMPS & STORIES has the James Hoban, John Hanson, 1982 Christmas, and Desert Plants stamp marked "18c". (Except for the Washington five-cent, I've never seen a stamp use "c" - it's always "a" or "s".)

-CHANGE-CHANGE-CHANGE-CHANGE-CHANGE-CHANGE-CHANGE-CHANGE-CHANGE-CHANGE-CHANGE-CHANG

OOPS, it won't fit - see page 3 for details.



this  
way

See? PAGE 2 is here already!

# Guest GMs

Yes, I've had a few offers - and thanks to those pubbers who passed the word along.

First off, JOHN MICHALSKI (Rt. 10, Box 526-Q, Moore, OK 73165) is offering to take one of the Diplomacy games, but he'll use his house rules (including black press IF the players agree - otherwise, grey press is used) and either 14-day or 3-week deadlines (the game would be run outside of LOM and game reports would appear in the 'zine on a regular basis).

Second, DOM SIGWALT (125 Hubbard Street, Rochester, NY 14605) has asked to take over 1980LE. I assume that it's still to be run through LOM instead of outside of the 'zine.

Third, DICK MARTIN (6103 Breezewood Court, Apt. 202, Greenbelt, MD 20770) also wants to take over 1980LE, and Dick also will run the game through LOM. (I wonder what makes this game so popular?)

Finally, there's a newcomer to the scene - Randy Ellis, 8310 Grandview Lane, Overland Park, KS 66212 (are there currently any GMs in Kansas?). Once again, Randy wants to run 1980LE. (He & Sigwalt found out through THE DOGS OF WAR, and I think John mentioned 1980LE but not the others.) Randy admits that he's never GMed before, but he wants to start a 'zine when he leaves college - in 1986. Randy also says that he's "not the type of person to get bored with it and quit." Should I tell him? (OK, I will) Being a GM while in school is NOT the easiest thing in the world, although you don't have to worry about things like coming up with umpteen pages of stuff while worrying about an unbelievable number of games. I suppose that Randy will accept ~~1980~~ or 1981AS instead of 1980LE if necessary, although I'll have to ask him.

Which game goes where, you ask? Well, IF YOU ARE CURRENTLY IN ~~1980~~, 1980LE, or 1981AS, let me know (with your next set of orders) WHICH GM OR GMs YOU AUTHORIZE TO TAKE OVER YOUR GAME(S), IF ANY (you may be perfectly happy with my GMing and not want to have a different GM). Any game where ALL ACTIVE PLAYERS LIST THE SAME GM will be moved if that GM doesn't have a different game already going to him. OK? "I'll have to ask the Queen Banana"

Who said that?

"Lanny Myers, from Clinton, MD....Julie Glass, from College Park, MD....Dick Martin, from Rockville, MD....the Old Geezer himself, Fred Davis, from Baltimore, MD.....those are the varsity dippers from the OMID (ORGANIZATION of MARYLAND DIPPERS).....Kathy Byrne, from Flushing, NY.....Steve Heinowski, from Lorain, OH....John Caruso, and what a coincidence, I'm also from Flushing, NY....Dave Grabar, and I try to keep as far away from my teammates as possible; I'm from Chowchilla, CA ((definitely the "home crowd" favorite)).....and those are the varsity dippers from the WHITESTONIA INSTITUTE OF NUCLEAR HOLOCAUST" (Whistle & usual music) It's time to match wits with the champions in America's favorite game with wooden blocks for an extra fee, the varsity sport of the mouth,

Dip bowl

# DET BOWL

WARNING!

This PAGE 3 can only be read TWICE!

The tenth game of the 1982 WORLD CHAMPIONSHIP TOURNAMENT comes to you almost LIVE from somewhere in Berkeley that hasn't been washed out.... The action picks up midway into the second half (you should've heard the first half - it put me to sleep) with the OLD and the WINN neck-and-neck (it's tied at 195)....

"The next bonus is worth 30 points, here's the tossup: 'I never met a Diplomacy magazine I didn't like.' You know as well as I do that nobody is crazy enough to actually SAY that, but if he did, he probably didn't read the bottom 'zine in the latest--" (BUZZZZZ)

"WINN, Caruso....LE FRONT (pause) DU LIBERATION DU DIPLOMACY"

"I thought you'd never get through that one, but that's right, and here's your bonus: of the four Pacific-Ten schools in California - UCLA, USC, Stanford, and California, which one, for 30 points, is most likely to have students driving their cars at any particular moment?"

"UCLA?"

"No, Stanford; at USC, they're too busy trading in their cars for more expensive ones, at UCLA they're too busy painting and refurnishing them to suit the latest tastes, and the people at Berkeley are too afraid to drive for fear that someone will steal their parking spot! The next bonus is worth 25 points, here's the tossup: You've heard of the Beverly Hills Diet and the Scarsdale Diet - for 10 points, the DIPLOMACY DIET of eating the wooden blocks and being too sick to eat food appeared on the cover of what magazine?" (Pause) (Finally, RIRRING)

"MDO, Davie....Sounds like DIPLOMACY WORLD"

"Sounds like a 25-point bonus question: let's see how much you know about Diplomacy geography. Answer these questions for 5 points each. First: in what country is Tunis?"

"Tunisia"

"Right....Serbia?"

"Austria-Hungary"

"No, Serbia IS a country - Luxembourg?"

"Fr- no, Ger- no, uh, BELGIUM!"

"Luxembourg's not ON the Diplomacy map, you idiot - Skaggerak?"

"Nowhere - it's a sea area"

"You're catching on - finally, North Africa"

"Morocco and Algeria - and Tunisia"

"You forgot Spanish Morocco; you got 10 points and you're ahead 215-205 with seconds left - here's the tossup: ((excuse me for a minute - it's 50" inside because the heat doesn't work)) ((I mean in the dorm room, NOT where DB is taking place)) for a quick 10 points, how many SCs in DIPLOMACY are occupied--" (BUZZZZ)

"WINN, Byrne - 22"

"We'll need an interpreter to decipher that one - that's correct, and here's the 20 point bonus: for 20 points, and a possible victory, with a few microseconds remaining, of DIPLOMACY, KINGMAKER, THIRD REICH, MACHIAVELLI, EMPIRES OF THE MIDDLE AGES, and--" (TWEEEEEEET)

"There's the whistle to end the game - it's official! The final score is 215 for Whitestonia Institute of Nuclear Holocaust to 215 for Maryland Dippers - it's a tie! Time for sudden death--"

Right about here, each of the Whitestonia members shoots the Maryland team. "It's official! The final score is 215 for the Maryland Diplomacy Organization to 215 for the Whitestonia Institute of Nuclear Holocaust - WINN is the winner!"

NEXT ISSUE, the OLD GUARD meets AVALON HILL on DIP BOWL....players on DIP BOWL are reminded about Sudden Death Insurance just in case you're not the lucky type. Only \$50 a show could be worth up to \$100,000 (although you only get \$25 if you're killed by means other than being run over by the Space Shuttle on the show).

What excitement! What thrills! What do you know, it's PAGE 4 already

\*\*\* \* \* \* \* What's this? The game is actually OVER??!!

It's a good thing that the house rules specifically say that NVR is a YES vote for draws - congratulations go to Steve Rose as England and Bill Hugh as France for the draw.

GAME: 1980 G

ZINE: HURITANIA (Tony Watson) to Fall '06; LIFE OF MUNTY (Don Del Grande)

01 02 03 04 05 06 07 08

AUSTRIA	5	4	5	4	6	6	7*	7
ENGLAND	5	6	7	8	9	11	10	13
FRANCE	5	5	5	5	5	7	7	
GERMANY	5	3	1	0	-	-	-	
ITALY	4	4	4	4	4	4*	2	
RUSSIA	5	7	9	10	9	8*	6	5
TURKEY	4	5	3	3	1	0	-	-

Robert Goldberg

Steve Rose (DRAW W '08)

Don Williams (dropped F '04), Bill Hugh (DRAW W '08)

Bill Gaige (out F '04)

Dave Carter

Peter Ashley

Jim McManus (resigned F '02), Tom Bannon (dropped F '04), Ed Jacobs (out F '06)

\* denotes played 1 short

I'm glad to see that this one's finally done.....now on to the others:

\*\*\* \* \* \* \* (the typewriter hath a lithp)

\*\*\* \* \* \* \*

SPRING 1907 (after AUTUMN and WINTER 1906)....

TURKEY/ITALY COMBINE FOR 11 FALLS OUT OF 12

AUTUMN 1906: GERMANY retreats A TYO to MUN and A WAR to LVN

WINTER 1906: GERMANY builds A KIE

FRANCE (Stafford): A YOR H, F NTH S GERMAN F Swe-Ska, A Pie-TYO, F LYO-Tyh, F Mid-NAP (s F WES), F SPA(sc) S F Wes, A Bur-MAR

GERMANY (Caruso): A MUN S FRENCH A Pie-Tyo, A Kie-DEN, A Bel-HOL, A BOH-Gal, A PRU-War (s A LVN), F STP(sc) S A Lvn, A NWY S F SLP(sc), F Swe-SKA

ITALY (Daly): F TUS-Tyh, A ROM-Apu (s A VEN), F TRI-Adr

RUSSIA (Grabar): F Ska-Swe(ann), A Gal-BUD, A WAR S TURKISH A Ukr-Gal, A MOS S A War, F Con-AEG

TURKEY (La Beau): A Ukr-Gal, A VIE-Tri, A Tyo-Ven(ann) (s F Adr, A APU), F TYH-Rom, F Jon-NAP, F TUN-Wes

The F/G draw failed; another F/G draw has been proposed. Vote with your next orders. Remember that no vote means "yes". As usual, there's no press, so FALL 1907 is due by THURSDAY, MAY 6, 1982. (That should give me plenty of time to get LOM #21 ready.)

Oh, by the way, in the HAVE KNIFE, WILL TRAVEL song, exchange the phrases "dipper of fortune" and "knight without armor". That's better. I may even get Roy Henricks to sing the LOM HAPPY BIRTHDAY, since the second anniversary is coming up. Which reminds me - it's time to print the list of subbers AND the latest house rules, in case anybody has forgotten. Look for BOTH in this issue. (Yes, that includes the KINGMAKER house rules, but not for EMPIRES, SPIES, THIRD REICH, or anything else.)

This is a rare item - the only PAGE  
5 in the whole 'zine!

0105

AUTUMN/WINTER 1903, SPRING 1904.....OOPS!

Russia did have an army in Denmark after all; there was a slight mistake (OK, who said "as usual"?) two turns ago - that shows you what happens when you don't use the map. Normally, I'd ask for a delay; however, the active players had no effect on this one (it was Russia vs. a CD Germany), so I just made the correction, and Germany lost 2 (Kie, Den) which Russia gained.

AUTUMN 1903: ITALY retreats F Ion to TYH

WINTER 1903: FRANCE builds F MAR

GERMANY, under the CD rules, removes F SKA (A KIE was annihilated last turn)

ITALY removes F SER

RUSSIA builds F STP(nc), A MOS

TURKEY NBRS and plucks one short

AUSTRIA (Lucas): A TRI-VEN (s A TYO), F ION-Nap (s A ROM), A SER-RUM (s A BUD)

ENGLAND (CD) had F Lon and F Edl, but they decided to study French

FRANCE (Winger): F Nwg-EDI (s A LVP), F Eng-LON (s F NTH), A PIE-Tus, F Mar-LYO, A DEL H getting fatter from inactivity

GERMANY (CD) has A HOL, A PRU, A SIL

ITALY (Diamond): A TUN-Nap (c F TYH), A TUS-Rom

RUSSIA (Sherwood): F KIE H (s A DEN), A Ukr-GAL (s A WAR), A MOS S A WAR, A SEV-Rum (s F BLA), F Btp(nc)-BAR (s F NWY)

TURKEY (Carter): NBRS - has A GRE, F SMY, F EAS

FALL 1904 orders are due by MAY 6, 1982. Press follows.....

AUSTRIA-RUSSIA: Who sleeps? Certainly not France. While we're screwing around, Tim is running away with the game.

LIMERICK (via PARIS):

There was Keith, a budding young poet;  
His talent was slight and he showed it;  
This poem he wrote  
With the skill of a goat  
Still shows promise but I don't think he knewed it.

MORE FRENCH POETRY:

First Wilson, then Noto, now Manuel is gone,  
And Winsome seemed not much more game;  
But Sherwood and I and the Canadian guy  
And Lucas fight on just the same.

AND THE BEAT STILL GOES ON (was that not a song?)

Diplomacy's still what I like

Through adjudications that are sometimes wrong,

Rain, sleet, snow, and Canadian strike.

TUSCANY-WORLD: My sincere apologies for not writing to any of you. I assure you I will start correspondences IF the GM sends me your addresses.

GM: Has it been THAT long since I printed the address list?

By the way, David Perlmutter didn't accept the German position

Not that I expected him to....  
after all, this is PAGE 6

## SECOND CHANCE DIP, AUTUMN/WINTER 1903-SPRING 1904...ITALY MOVES!

AUTUMN 1903: AUSTRIA retreats A TYO to PIE; FRANCE NRRs, so A BUR retreats OTB; RUSSIA retreats A NWY to FIN

WINTER 1903: ENGLAND builds F LON, GERMANY builds A MUN and F BER, RUSSIA removes F STP, TURKEY builds F CON and F SMY

### PRIMARY ORDERS

AUSTRIA: F ION-TUN, A GAL-WAR, A PIE-VEN (s A TRI), A SER H, A WAL-LVP (nsu)

ENGLAND: F LON-NTH, F NTH-SKA, A NWY-STP, F NWG-BAR

FRANCE: NMR

GERMANY: F DEN S ENGLISH A NWY-SWE (nsu), A MUN-SWI, A TYO-VIE, A SWI-MAR (s A BUR), A BEL-PIC, F BER-BAL

ITALY: F NAP-ION, A ROM-VEN, A VEN-PIE

RUSSIA: A UKR-GAL, A FIN-NWY, F SWE H, F STP H (nsu)

TURKEY: F CON-AEG, F SMY-EAS, F BLA-CON, A SEV-UKR (s A RUM, A MOS)

### SECONDARY ORDERS DIFFERENT FROM PRIMARY ORDERS

ENGLAND: F NTH-NWY, A NWY-SWE

GERMANY: F DEN S F BER-BAL

ITALY: A ROM-TUS, A VEN-TRI, F NAP-TYH

RUSSIA: A UKR-WAR

### SPRING 1904 RESULTS

AUSTRIA (Berne): F Ion-TUN, A Gal-WAR, A Pie-VEN (s A TRI), A SER H, A Wal-Lvp (nsu - there's no Austrian Army in Wales)

ENGLAND (Rollin): F LON-NTH, F Nth-SKA, A NWY-STP, F NWG-BAR

FRANCE (CD) has F MAO; A Mar was wiped out (CD units can't retreat)

GERMANY (Martin): F Ber-BAL (s F DEN), A Mun-SWI, A TYO-VIE, A Bel-PIC, A SWI-MAR (s A BUR)

ITALY (Hugh): F Nap-ION, A Rom-TUS, A Ven-Tri (d-retreat to Rom, Apu, OTB)

RUSSIA (Daugherty): A Ukr-GAL, A Fin-NWY, F SWE H, F STP H (nsu - it was removed in Winter 1903)

TURKEY (Carter): F Con-AEG, F SMY-EAS, F BLA-CON, A Sev-UKR (s A RUM, A MOS)

SUMMER and FALL 1904 are due by MAY 6, 1982. Press follows.....

RUSSIA-WORLD: The CD has been quelled & Russia is now under new management. The Tsar is dead. Long live the Tsar!

AUSTRIA-GM: Who is France?

GM-AUSTRIA: Nobody - that's why the dislodged unit was removed.

AUS-RUS: Sorry. Economic Necessities.

POPE-SCOOP: This is another book in a long line pope-scooper news reports informing the world that a Russian pope has inherited the diety. The new pope is accepting ((accepting?)) all friendly ambassadors.

GM-POPE: Address appear elsewhere in this issue.

GERMANY-GM: I propose a draw between all non-CD powers!

GM: \*\*\*\*\* NOTICE! \*\*\*\*\* A draw has been proposed - it's an A/E/G/I/R/T draw. Vote with your next orders; NVR means YES, so if you want to keep playing, vote NO to the draw.

Since that's the end of the press, I'll say that again: an ARGIRT draw has been proposed, so vote with your next orders - not voting is the same as voting FOR the draw.

The draw was proposed on this

PAGE 7

The smart guy of the week award goes to.....

\* \* \* \* \* \* \* \* \* GARY COUGHLAN \* \* \* \* \* \* \* \* \*

for his latest MASTERMIND episode in which he marked one of my moves as "XXXXO". For those of you who don't know what I'm talking about, the MASTERMIND game referred to is one where the GM has a code of 6 "pegs"; each peg can be one of 8 colors, and each guess is answered by a series of X's and O's, where an X means one of the pegs was correct while an O means that one of the pegs was not in the correct spot, but it is the same color as one of the pegs not marked with an X, so moving it to the right spot turns the O into an X. Five X's mean that 5 of the 6 pegs guessed were in their correct locations. The O means that the incorrect peg was in the wrong spot. However, since all of the other pegs are correct, what position could the sixth peg possibly be in?

Some of you are saying, "Gary Coughlan doesn't run MASTERMIND." Well, it's time to present the FOCUS ON FAKES, featuring GARY C FROM MEMPHIS T. Yes, Gary has done it again! With help from the inside (Phyllis Byrne was an accomplice - just for that, PHYLLIS'S PYRAMID will NOT appear in LOM - not that it was going to appear here anyway....), Gary managed to fake WHITESTONIA #46. Yes, that includes KATHY'S KORNOR. I have to admit that I was fooled at first, but a few things gave it away: (1) the MASTERMIND thing; (2) the press for MM - I think I made a comment about my 1-out-of-3 chance of winning that turn, but nothing about Judy Winsome; (3) the postmark UTICA, NY 135; (4) the return address is typed rather than stamped; (5) in KK, Tom Swider claims that he'll be 18 on April 3 - I'm not positive, but I'm pretty sure that he'll be 19, not 18, since he's a college freshman; (6) it says FAKE on page 5, but it's backwards and hidden among P's and Q's. Gary receives the UCLA basketball team penalty - a slap on the wrist. Kathy, give Phyllis a SPANKING for being in cahoots with a Southerner. On second thought, that was punishment enough!

-GOOD-MORNING-AFTERNOON-EVENING-NIGHT-NORTH-AMERICANS-STAND-BY-FOR-NEWS-FROM-UCB---

Hullo, Americans, this is NOT Paul Harvey, but I do know somebody who actually uses Vise-Grip pliers.....Stand By for NEWS!

Dateline: BERKELEY.....What (in)famous publisher picked up an A and an A- this quarter, upping his GPA to 3.411? (All right, who said Brad Wilson?) In the meantime, the heat doesn't work, the weather forecast is for SUB-FREEZING temperatures with a chance of snow, it's been raining for three days with no end in sight, I had to wait in a line worse than the lines for the Oscar-winning movies PUT TOGETHER (in the rain, no less), and I have to type up unbelievable numbers of pages. Now do you know why this issue might be a bit late? Like they say in.....

Dateline: FORT WAYNE, INDIANA.....Somebody pull out the plug! (No, that is NOT an original.....)

HAVE KNIFE,  
WILL TRAVEL  
  
WIRE STABADIN,  
UNIV. OF MARYLAND,  
BALTIMORE, MD.

HAVE KNIFE, WILL TRAVEL reads the card of a man.... a dipper of fortune in a savage land... he plays his Diplomacy & plays it to win.... A knight without armor is the man called STABADIN

For you UCLA basketball players, this is the page whose number equals 2 sets of car tires...

# HOUSE RULES

for LIFE OF MONTY games of DIPLOMACY and KINGMAKER (except when modified by guest GMs, who have the right to use their own HRs). Rules apply to both DIP and KM unless marked (DIP) for DIPLOMACY only or (KM) for KINGMAKER only.

1. This fourth edition of the DIPLOMACY house rules and third edition of the KINGMAKER house rules supercede all previous editions. The latest-printed editions of the game will be used.
2. Orders should have the following: your name, the date, the game ID, your country/faction name, the season(s)/turn, your orders, any press, and your signature. If it can't be understood what the orders are for, it could result in an NMR, and has on one occasion. If I have more than one set of orders for the same country/faction for the same turn, the orders last received will be used; if I can't tell which arrived last, one set will be drawn at random.
3. (DIP) Unordered units are considered to have "hold" orders. If no build is received when one is due, the country plays one shorter than it would had the build been made. If no retreat is received when one is due, the unit is disbanded. If no removal is received, units are removed as per the CD rules, with the following clarifications: "shortest path" refers to the least number of moves including any POSSIBLE convoys; my use of "least number of moves" assumes that all moves/convoys succeed as if the unit involved was the only unit on the board. If a unit can't reach a home SC, it is considered to be "the maximum distance away" even if there are other units that can't reach a home SC that are farther away geographically. EXAMPLE: If England's only 2 units were A SHY and A BEL, and a CD removal was called for, A BEL would be removed because both are the same distance away (assuming no convoys are possible). A unit is considered unordered if it has more than one order for the same season.
4. (KM) Each noble must be listed as belligerent or neutral; nobles that are unclassified, including all nobles unordered, are belligerent by default. If a noble is given less than 5 moves (or 10 if it is using a free move), the last location given in the order is extended to fill the given number of moves. For example, the order "(Tickhill)-Wakefield-Towton-York" is considered to be "(Tickhill)-Wakefield-Towton-York-York-York" (plus 5 more Yorks if a free move was used). Road moves take place on the first phase (of the 5 per turn); you CAN combine road and non-road movement provided one of these is a free move; if the road move comes second, it takes place on the sixth phase. If two nobles (or more) meet in the same square in the same phase, or two (or more) nobles switch squares, and one (or more) are belligerent, movement stops and combat takes place (in the switching-squares case, combat takes place in the square with the largest force; in case of equal forces, the combat square is chosen at random). Nobles cannot block road movement unless they are belligerent (or the noble using road movement is) and the blocking noble doesn't move during the entire turn.

and this page's number equals the team's estimated average IQ (or is that USC football?)

5. (DIP) winter builds/removals are made with the moves for the following season. EXCEPTIONS: Winter 1901 is always separate; In addition, any player can ask for a separation of seasons with the Fall orders, and the GM will decide whether or not to separate. Should 50% or more of the active players ask for a separation, it will automatically be granted. Also, retreats/builds/removals MUST be listed separately from the moves; the GM will not assume anything, and a support is invalid if the unit being supported isn't given an order of its own. (In other words, A KIE S A RUH-MUN fails if A RUH-MUN isn't written separately) There's no "standard set of abbreviations"; however, the GM has the right to invalidate an order if he/she isn't ABSOLUTELY SURE of what the order means.
6. (DIP) The following abbreviations will be used in the adjudications: Underlined orders do not succeed. A convoy succeeds if the fleet isn't dislodged (even if the army's order is bounced); a support succeeds if it isn't cut.
 

d - dislodged (must retreat)	otb - off the board
ann - annihilated (removed)	otm - ordered to move
nso - not so ordered	imp - impossible
nsu - no such unit	amb - ambiguous
7. The GM reserves the right to refuse anyone a position in the game if the GM has a valid reason to question the value of the player's ethics within Diplomacy/Kingmaker and overall PBM play.
8. Each player MUST maintain a sub or trade to LOM to remain in any games run within the 'zine. It is the policy of the publisher to stop a trade after two (2) months without seeing the 'zine in question unless there is some reason to believe that the 'zine will be published in the immediate future.
9. Orders over the phone will be allowed, provided you don't call collect. If, for some strange reason, your orders appear different from what you thought you told me, that's your tough luck.
10. Players may concede the game to a player under the following conditions: the concession must be put to a vote, which must be unanimous among the active players (not voting means NO for concessions), and the player conceded to must have a number of SCs equal to or greater than 75% of the player with the most SCs (determined by the standings at the most recent winter season) OR, in KINGMAKER, must either control one of the senior heirs or have a plurality of votes in either house of Parliament.
11. (DIP) Draws may be proposed to include any two or more powers who control between them a number of SCs greater than the number owned by the player with the most SCs. Not voting means YES for draws. Should two or more draws pass at the same time, the players named on the most draws share in a draw; if one player is in more draws than each of the others, he/she shares a draw with the player(s) named on the second largest number of draws. Two or more players conceded to at the same time share in a draw; other than this, no draws can take place if a concession passes.
12. (DIP) It is illegal to support or convoy a unit that is ordered to move to a space occupied by a unit of the same country as the supporting/convoying unit unless the orders of the supporting/convoying player are written such that the unit in the space being

We interrupt house rule 12 to inform you  
that this is PAGE 10

moved into is ordered to move out of the space (that INCLUDES bouncing with another unit of that country) OR the unit is supported in place (if more than one friendly unit supports the move into the space in question, the unit occupying the space must have an equal or greater number of friendly supports).

13. (DIP) Summer retreats are due with Fall orders, and Autumn retreats with Winter builds. Fall orders may be made conditional on Summer retreats of the same game-year, and Winter/Spring orders (Winter builds and Spring moves) may be made conditional on Autumn retreats of the same game-year as the Winter orders. Spring moves may be made conditional on the previous Winter orders. (In other words, moves in a given mailing - not including "future orders", but just orders due by the next deadline - can be conditional on the previous season's results, and Spring can be conditional on Autumn in non-separated seasons.)
14. (KM) Advanced rules will be used except for Advanced Combat; however, the Nobles Killed Table will be used for all combats, Plague, and Raid & Revolt calls. Combat takes place when movement is stopped (see rule 4), but all movement must finish before any combat begins, so that all forces can get to the battle. Nobles cannot enter a castle after fighting (and winning or fighting inconclusively, including Bad Weather) on the commons of the castle until the next turn. If a battle is inconclusive and either side is belligerent for the next turn, the opponents of the belligerent noble cannot move, nor can they enter any castles in the square they're in. ("Castles" include all cities, towns, and castles, except for unfortified towns, which can't be entered.) You can't hold a coronation in a square where combat has just taken place unless the combat was an unsuccessful siege against the nobles attending the coronation OR the coronation takes place in an unfortified town.
15. (KM) The following optional cards are in use: Royal Death, 2 Gales At Sea, Catastrophe for 1 and 2 rounds, Treachery for 1 and 2 cards. (The odds: GALES - 4-1, BW; ROYAL DEATH - 3-1; TREACHERY - 2-1 for 1, 5-4 for 2; CATASTROPHE - 3-2 for 1, MAJ for 2) Also, Combat At Sea will be used. SPECIAL RULE: An NMH means that you don't get the next crown card you're entitled to. One event card per player is drawn each turn, with holding cards distributed randomly; if more players than event cards exist, the entire deck is shuffled (except for the cards just drawn) and the necessary number of cards are drawn. If more players than crown cards exist, the cards are distributed randomly, but no more than one per player per turn (as with event holding cards).
16. (DIP) A draw is automatically declared among all survivors not in CD should nobody's SC count change over three consecutive winters. (I.e. for three consecutive winters, each player had the same number of SCs in the first winter as they had in the second and third.)
17. There is NO rule 17.
18. The GM is always right.
19. In case the GM is ever wrong, see rule 18.
20. Rule 21 is false and shouldn't be believed.
21. Rule 20 is true and should be believed.
22. In order to participate in a game of Diplomacy or Kingmaker here, you must have been born on either Earth or the planet Honestinjun.

23. In order to etc. etc., you must be of sound mind and intellect.  
EXCEPTIONS: 'zine publishers and D&D players.
24. You CANNOT use a dateline for press such that it looks like it's coming from another player.
25. No color picture press - black & white only.
26. If you don't like the no-sub-fee rules, feel free to send me any sub fee you wish.
27. It is NOT the publisher's fault if the 'zine is delayed under the following circumstances: (1) the pubber's "office" lost its heat; (2) the fire alarm goes off four times between 1 and 6 in the morning, managing to wake the publisher up each time; (3) #3 is not applicable in either D&P or KM.
28. Complaints will be read. EXCEPTION: House rule complaints, UNLESS accompanied by a 5692-word (exactly, if you don't mind) or 10,446-word (if you do mind) dissertation on the first time you were stabbed by a certain female whose initials are BK, although not necessarily in that order. If you haven't been, you don't know what pain IS.

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continued over there   
for you USC football players, this is page  
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\*I have reason to believe that Tim now resides at: c/o Postal Inspection  
Service, PST&DI Academy, 10000 Kentsdale Dr., Room N-211, Potomac, MD 20854.  
However, I am not absolutely sure.

\*\*\*\*\*

Thanks for all the HELP in guest GMing. Now I need HELP in filling  
this 'zine! I suppose I can always get a letter column like certain  
other people always seem to have, but it's either too much trouble or  
out-and-out plagiarism. I've got TWO more pages to fill in this issue  
to get out 16 pages (12 didn't fit everything). Maybe a news-talk-  
commentary column? I hate to use the same thing twice in one issue,  
but that may be a good idea.....

Meadow, I have to fill by hand this  
white space - this is PAGE 13

"MONTY'S NEWS AND COMMENT is being brought to you by the AMERICAN WARGAMING ASSOCIATION and the NATIONAL WARGAMING ALLIANCE. Now, here's the news...."

Good morning/afternoon/evening/night, North Americans and anybody else reading this....isn't it amazing how this sounds like the Paul Harvey show on ABC radio?

The latest nominee in the race for the Diplomacy Hall Of Fame is none other than IAN ECKLOFF, otherwise known as BERNIE OAKLYN, alias BUDDY TICKETICK. Maybe we'll be lucky and each one will get 1/3 of the votes and none of them will make it. HOWEVER, none of these "three" have EVER charged me ANYTHING for samples they've sent of LE FRONT DU LIBERATION DU DIPLOMACY i've received with negotiations, unlike certain GMs who have been reported to be doing such things and who shall remain nameless (because I don't know their names)....

PTERODACTYL #1 has come out; P is the latest Jack Masters release, covering the Modern Calhauer Point Count standings as of EVERYTHING #51. It reminds me of a past LOM - pages 2 and 11 were switched. The top spot is a tie between Eric Verheiden and - and - and Jack Masters, with 5.500 points, roughly equivalent to 5½ wins. Lee Kendter Sr. is third with 4.500, and John Caruso is close behind with 4.333.... I still never figured out why Jack folded ROMA without a word to anybody. Jack told me at ORIGINS that he didn't have the time, and I'm not saying that he did anything wrong (naturally, insofar as I just did the same thing), but how about TELLING the players?

Time for a break....you non-wargamers can skip this one....the AWA and the NWA are two organizations developed to aid us players, only I never did figure out how. The AWA's 'zine, the AMERICAN WARGAMER, is a monthly report of the latest releases, strategies, etc. in Wargaming, Miniatures, and Role-Playing; the NWA version, the KRIEGSHAT, is quarterly, but much bigger, and sticks to wargaming only. How do you join either one of these organizations? Maybe next time....

John Caruso, once again, has made a comment on the Space Shuttle program. He has this funny idea that the "Rapid Deployment Space Weapon" can be used to knock out the Soviet spy satellites. Well, John, I have to admit that an upcoming mission's contents have been declared classified information, but using the shuttle in an RDF role doesn't make much sense; however, it would guarantee the survival of the space program, since the only thing that made money was the defense department. I also must say that when the Taurus (space station) plans were first announced, the first thing I thought of was that it would come in handy in case of nuclear attack....

Isn't it amazing how much JC comes up in this thing? That's because I just got WHITEMANIA before typing this.....the latest Berkeley news comes up on the next page.....but first, a party political broadcast on behalf of the Conservative (Republican) Party: "Of course we're cutting on student loans; that way, those students who can't afford it will join the Armed Forces, preventing the need of a draft." You heard it here first....

This is PAGE 14... pass the SOFTSOAP

Now page two (actually, page 15)....May I ask a question: when was the last time that Kathy Byrne did NOT win a game of Diplomacy? The only four games I remember her finishing, she won. That's almost as good as Dave Crockett's 8-out-of-8 run, but Kathy doesn't appear on the DragonsTooth Top 20 - it must either be that she hasn't been in very many games or that she has too many losses, and you must remember that Crockett NEVER lost.

Here's what could be a first: Dick Martin's RETALIATION is planned to go from digest/reduced to full-sized 8½ x 11. Of course, what can you say about a man who's headed toward a Psychology degree? How about, "Get that typewriter of yours fixed!"

Speaking of RETAL, Julie Glass has graciously presented her ORIGINS '82 PREDICTIONS, and I managed to scrape up a few samples: John Boardman will be unanimously acclaimed "Father of the Postal Diplomacy Hobby" by a special vote of one; Kinky Diplomacy will gain stature as a Dip variant after a live demonstration, culminating in an orgy; a cult of Born Again Dippers will arise, led by Brad Wilson; and, a large black frog will be found under one of the tables at the tournament and will be kicked out of the hobby by KB. Thank you, JG. However, after breaking - I mean, breaking OUT - my crystal ball and fortune-telling cards, I have a few predictions of my own:

Kathy Byrne will get into a fight over smoking at the hobby panel discussion (or was that LAST year's predictions?)

I meant to say: (these \$%#\*! American models) Kathy will NOT be directly involved in the big fight this year at ORIGINS, although one will take place, probably concerning the top board in the final round (that was at PACIFIC ORIGINS - I'll have to give this thing a whack)

OKAY, here's the OFFICIAL start of the predictions: Rod Walker and Robert Sacks will not bury the hatchet at ORIGINS, and "feud fever" will spread throughout the convention; surprisingly enough, however, neither Bruce Linsey nor Kathy Byrne will have anything to do with any arguments this year, not that either one had anything to do with any previous arguments (people still remember BLACK HOLE and the Smoking incident, though).

A person noted for his presence in the Diplomacy hobby will do very well in a NON-Diplomacy tournament, probably Dick Martin in some FRP. (That's Fantasy Role-Playing - e.g. D&D)

Both Gary Coughlan and Kathy Byrne will be wearing shirts which came from Berkley - his will be light blue and say "LIFE OF MONTY" while hers is (blood-)red and has "Kathy's Korner" on it. As a result, somebody will think that I attended ORIGINS. (If, by some miracle, I do indeed make it to Baltimore, my LOM shirt is green with yellow letters.)

FINALLY, the big prediction....this year's WINNER and NEW CHAMP is....the one and only....be glad there isn't another like....JOHN CARUSO! Also in the top 10 somewhere: Bob Sargent, Kathy Byrne, and either Dick Martin or Julie Glass.

TWO women in the top 10? This game is getting better to play every year....

Good night!

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